NELL TRUONG

Software Engineering Student

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Nell15

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Driving license

SUMMARY:

I am a software engineering student from France, currently completing the first year of my Master's degree in computer Science. I am interested in object-oriented programming, especially applied to game development, parallel computing and graphics programing. I am seeking for a 2 months internship from June to August 2025.

WORK EXPERIENCE:

SNCF - Eastern Engineering Cluster

Game Developer | June 3rd 2024 - July 21th 2024

- Develop features for AR/VR experiences in Unreal Engine 5 to be payed on a Microsoft Hololense 2 device.
- Collaborate with other developers to develop and integrate the new features.

net7 (Student Computer Science association)

Treasurer | April 2024 - Present

- Manage the association's bank account.
- Handle the association's spendings and transactions.
- Manage the association's communication regarding events on social medias.

TVn7 (Student audiovisual association)

IT Manager | May 2024 - Present

• Help members with computer related problems and server issues.

RELEVANT PROJECTS:

Hagimule - 2025

A peer-to-peer file sharing software inspired by eMule, developed in Java in a team of two.

Simple Scientific Calculations Model - 2024

This project is a tool to build calculation scripts inspired by Unreal Engine's Blueprint system.

N7 Studio - 2024

A music composition software inspired by FL studio developped in a team using Java.

EDUCATION:

2023 - 2026 | Toulouse INP - ENSEEIHT

Master's Degree - Software Engineering

2021 - 2023 | Intensive preparatory class to engineering school (PT)

Majoring mathematics, physics and engineering

SKILLS:

Programming

- GitHTML/CSS
- PythonSvelte
- JavaSQL
- C
- C++

Softwares

- Unreal Engine
- Microsoft 365
- Solidworks
- Adobe Premiere Pro
- Adobe Lightroom

Langages

- French (Native)
- English (C1)
- Japanese (Beginner)